

# THE INCREDIBLE HUD



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# Outline

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- Block diagram
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- Packaging design
- Schematic and theory of operation
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- Software design/development status
- Project completion timeline
- Questions/Discussion

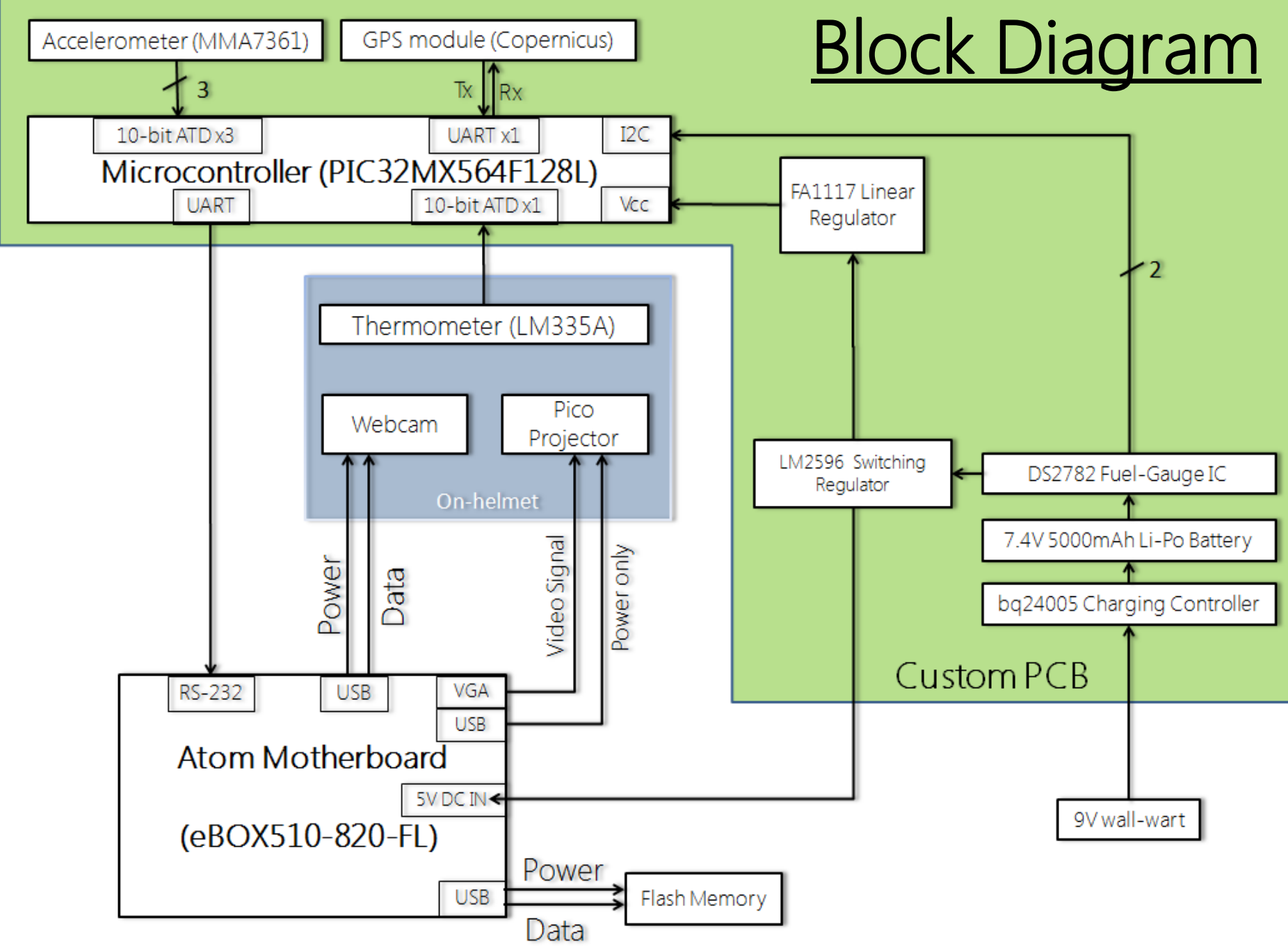
# Project Overview

- Helmet-based heads-up display
- Displays telemetry data such as speed, direction, temperature, and G-force
- Displays image from web camera to implement a “rear view mirror”
- The user can select different display modes
- An accelerometer, GPS module, and thermometer will generate telemetry data
- Data will be recorded onto SD card to allow for future review
- The battery pack, motherboard and primary PCB will be located in a secondary backpack enclosure

# Project-Specific Success Criteria

1. An ability to display critical system information via a heads-up-display (HUD).
2. An ability to measure telemetry information (speed, acceleration, temperature, and GPS) and store it to flash memory.
3. An ability to maintain portability through the use of a rechargeable battery system.
4. An ability to enable/disable important features within the display (full information, minimal, on/off).
5. An ability to plot recorded GPS data on a map while overlaying telemetry information on a computer.

# Block Diagram



# Motherboard Selection Rationale

- Main design constraints :
  - Small size
  - Low power consumption
  - Video-processing capable (VGA output and web camera handling)
  - Robust packaging (case/shield)
- Chose Atom (eBOX510-820-FL)
  - Met constraints
  - Pulls 2W, 1.1 GHz clock, and supports UNIX and Windows Embedded 7 with great driver support
  - Other option was ARM Cortex A8 based Beagle Board
    - clocks 600 MHz and only supports UNIX with driver support not guaranteed
  - Has standard packaging solutions – no custom fabrication required
    - Case doubles as a heat sink

# Microcontroller Selection Rationale

- Worst-case analysis at start of project:
  - 12 ADC channels for peripherals
  - At least 2 and preferably 3 UARTs
  - 2 I<sup>2</sup>C
  - Enough RAM for lots of buffers
- Chose PIC32MX564F128L
  - Met all constraints plus 'wiggle room'
  - Main contender was Atmel line of products
    - None met all of the desired constraints
  - Group experience with PICs, especially PIC32
  - Perfect micro (as of now) PIC24FJ64GA106

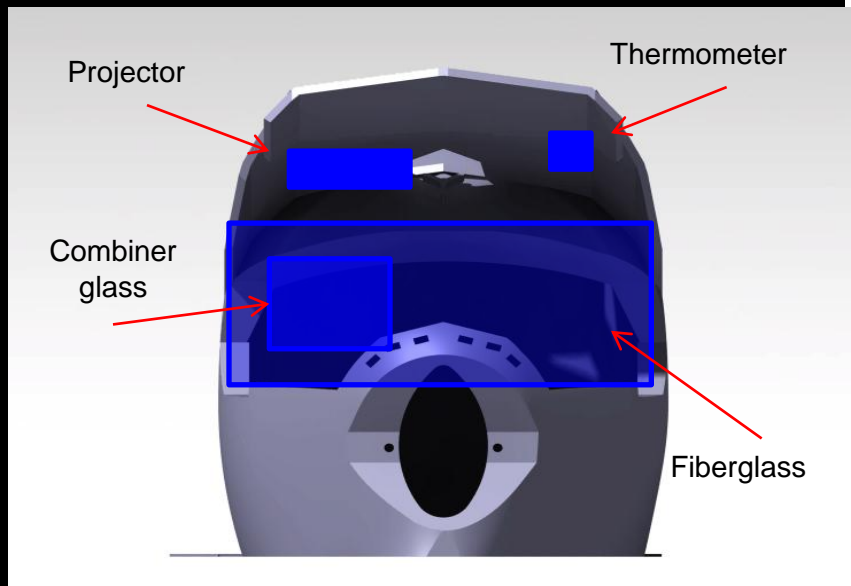
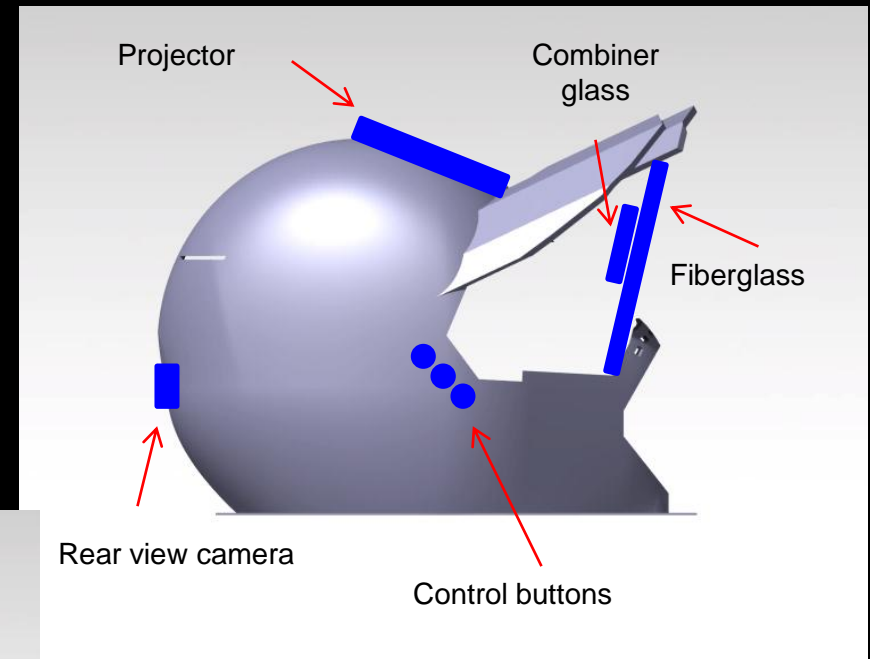
# Projector Selection Rationale

- Design considerations :
  - Small
  - Lightweight
  - USB powered
  - High resolution (WVGA)
  - Focused at infinity
- Chose Microvision SHOWX+ Laser pico-projector
  - Met considerations
  - Completely solid state
  - Competitor was Optoma PK201 LED pico-projector
    - Slightly brighter but also 40g heavier
    - LED projection technology requires manual focusing and has moving parts – less rugged



# Packaging Design: Helmet

- Helmet module:
  - Projector
  - Optic glass/lens
  - Fiberglass visor
  - Thermometer
  - Rear view camera
  - Control buttons

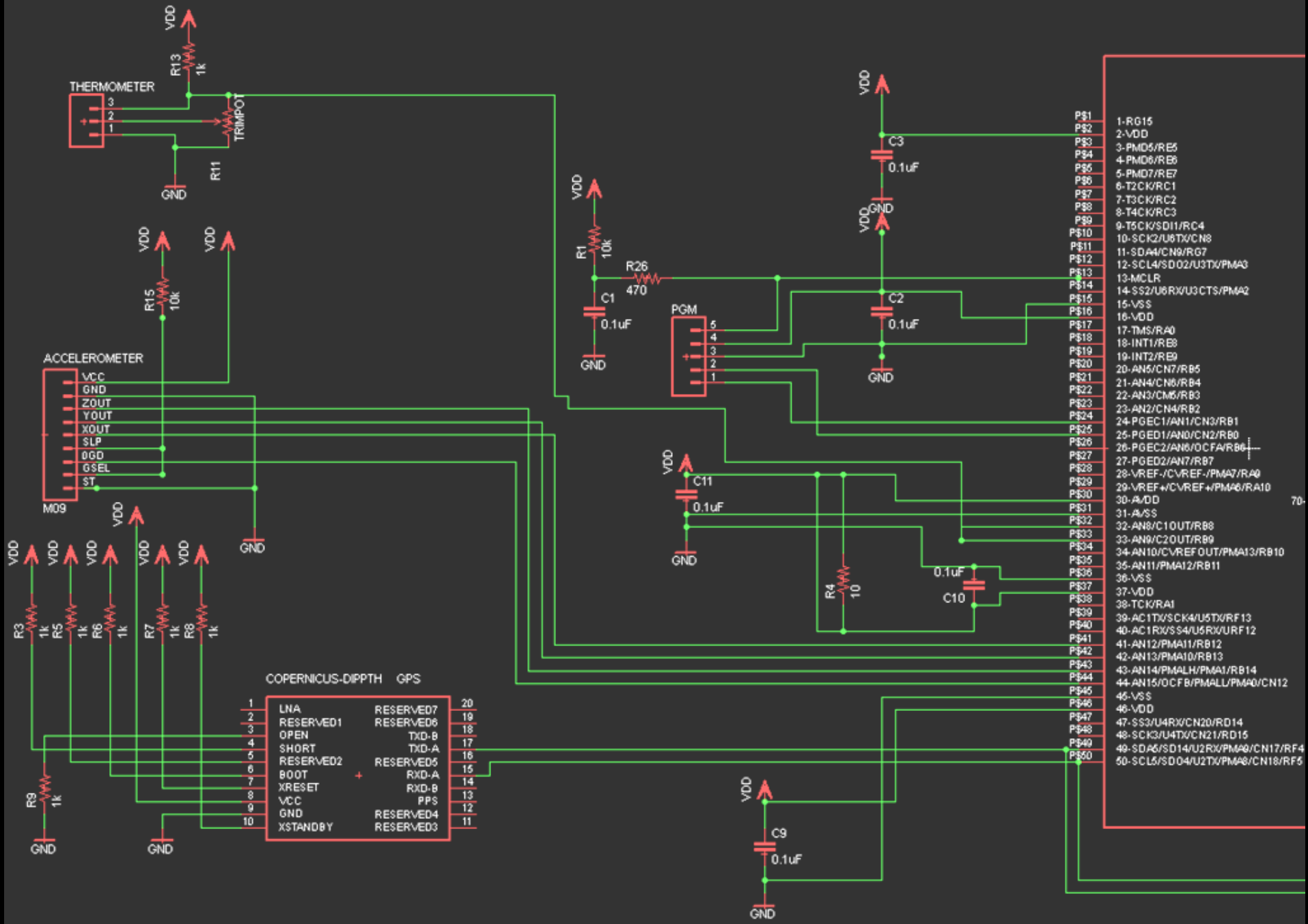


# Packaging Design: Backpack

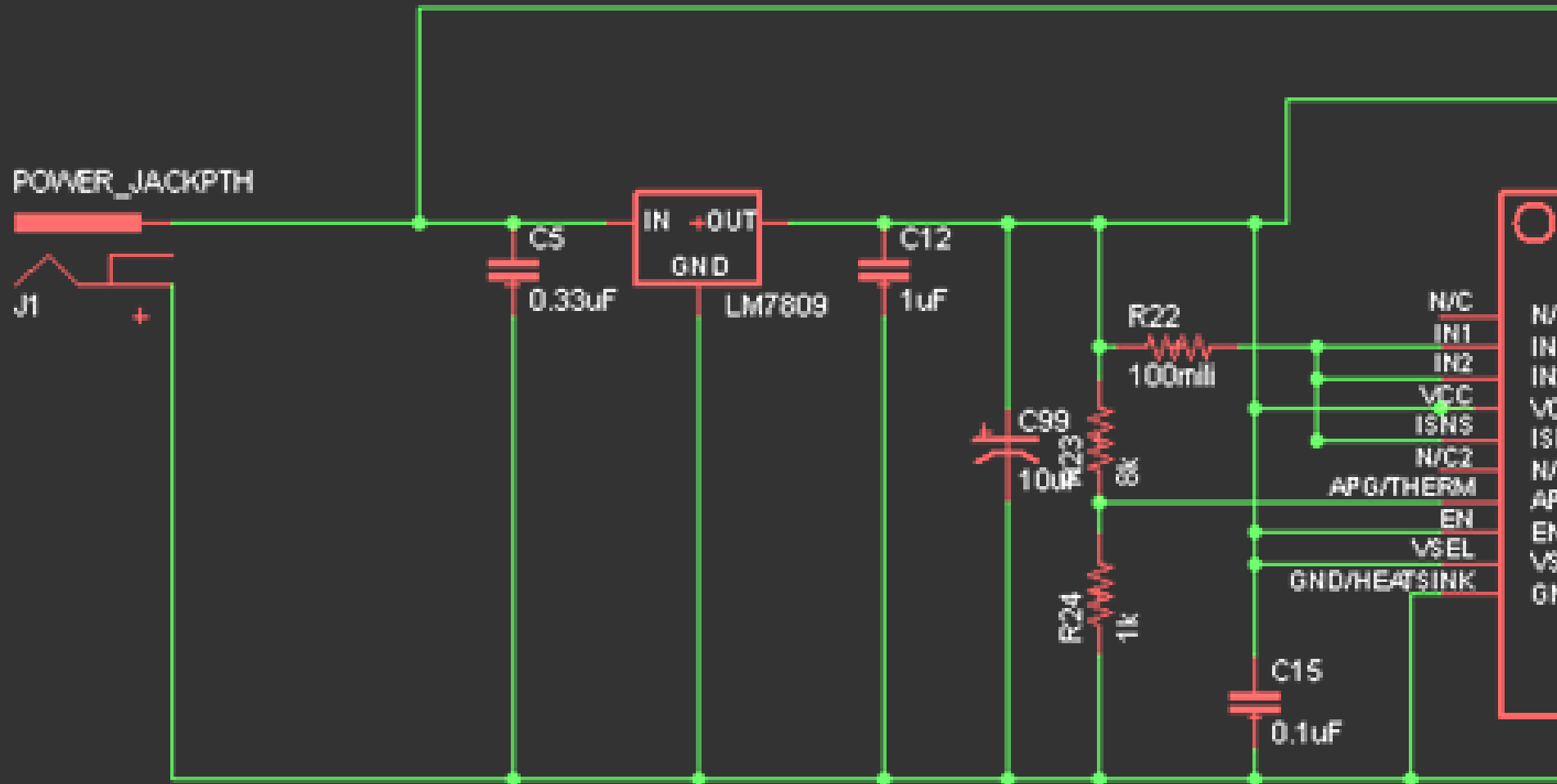
- Backpack module:
  - Motherboard
  - PCB
  - Battery
  - Cooling fans
- Promotes mobility and portability
- Robust for weather and impact resistance
- Streamlined



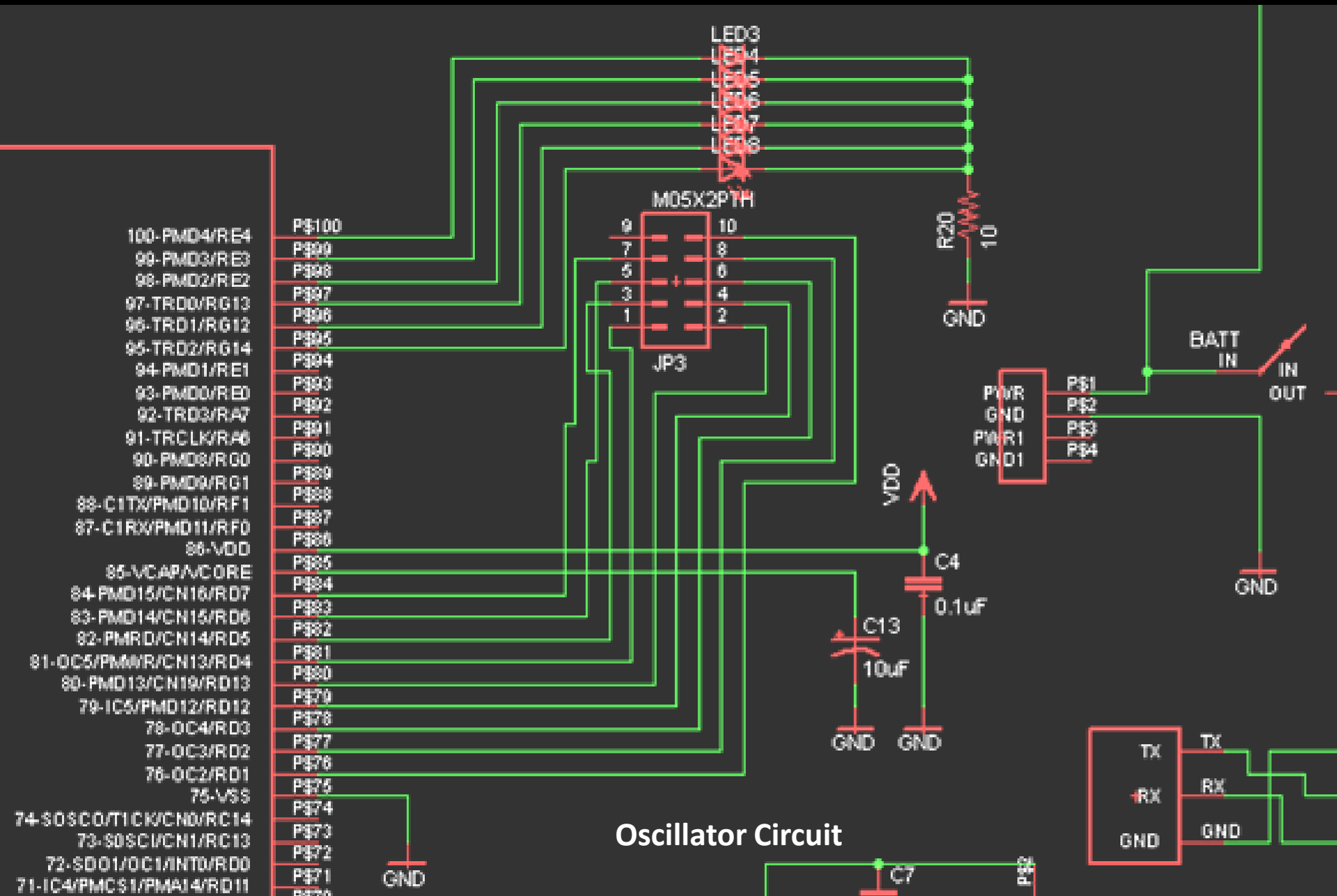
# Schematic/Theory of Operation: Peripherals and Microcontroller



# Schematic/Theory of Operation: Battery Charging Circuit

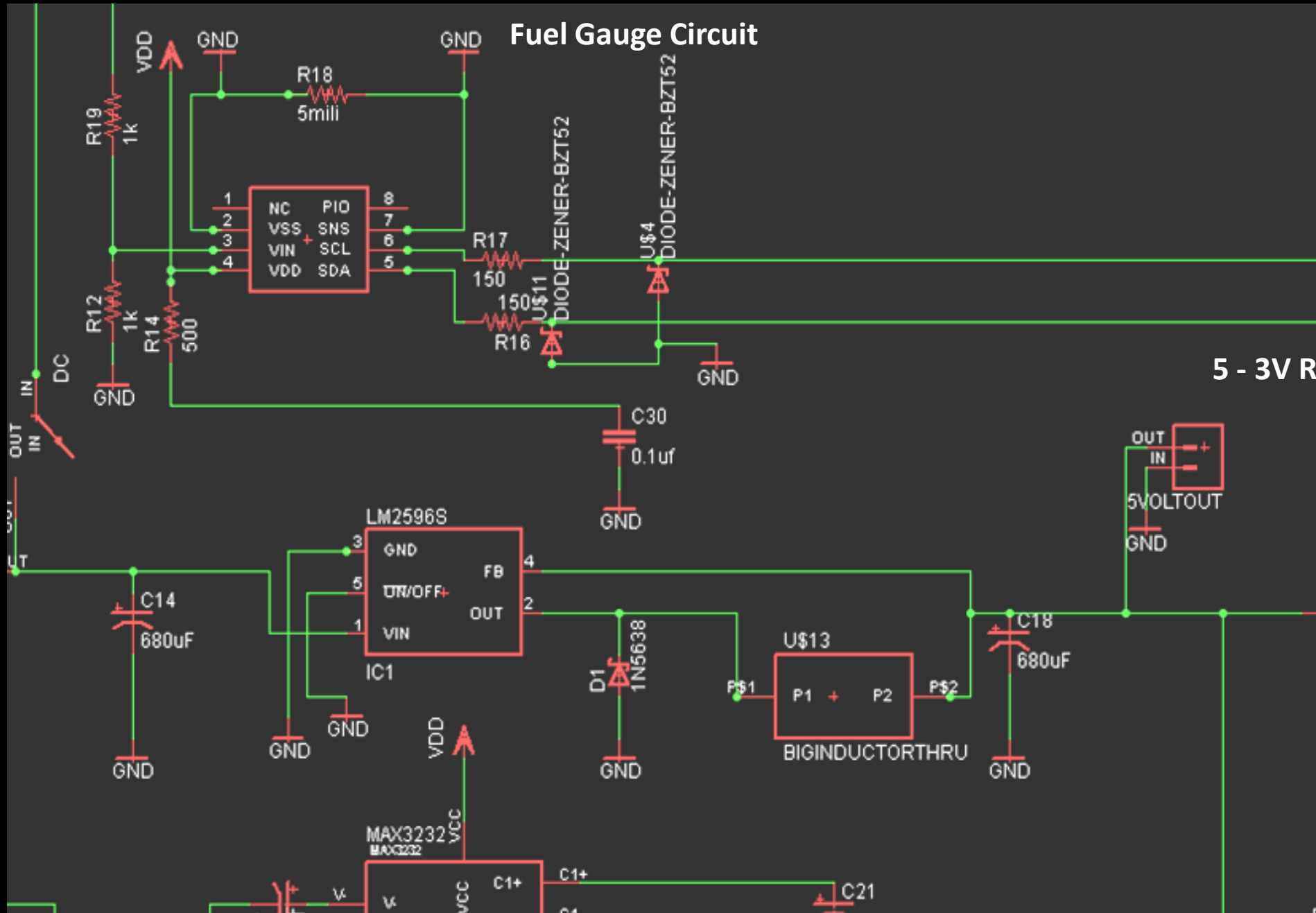


# Schematic/Theory of Operation: Peripherals and Interfacing

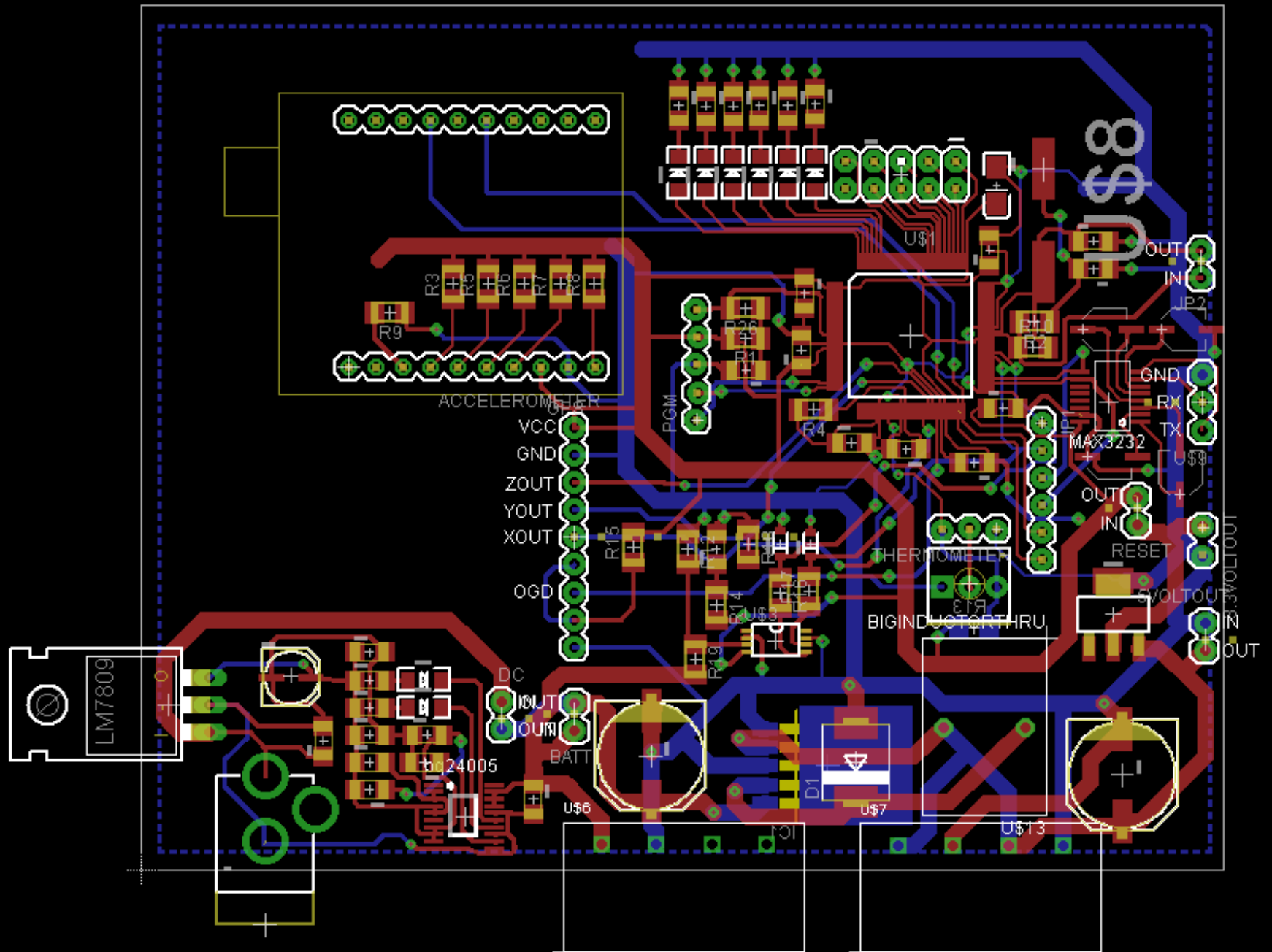


Oscillator Circuit

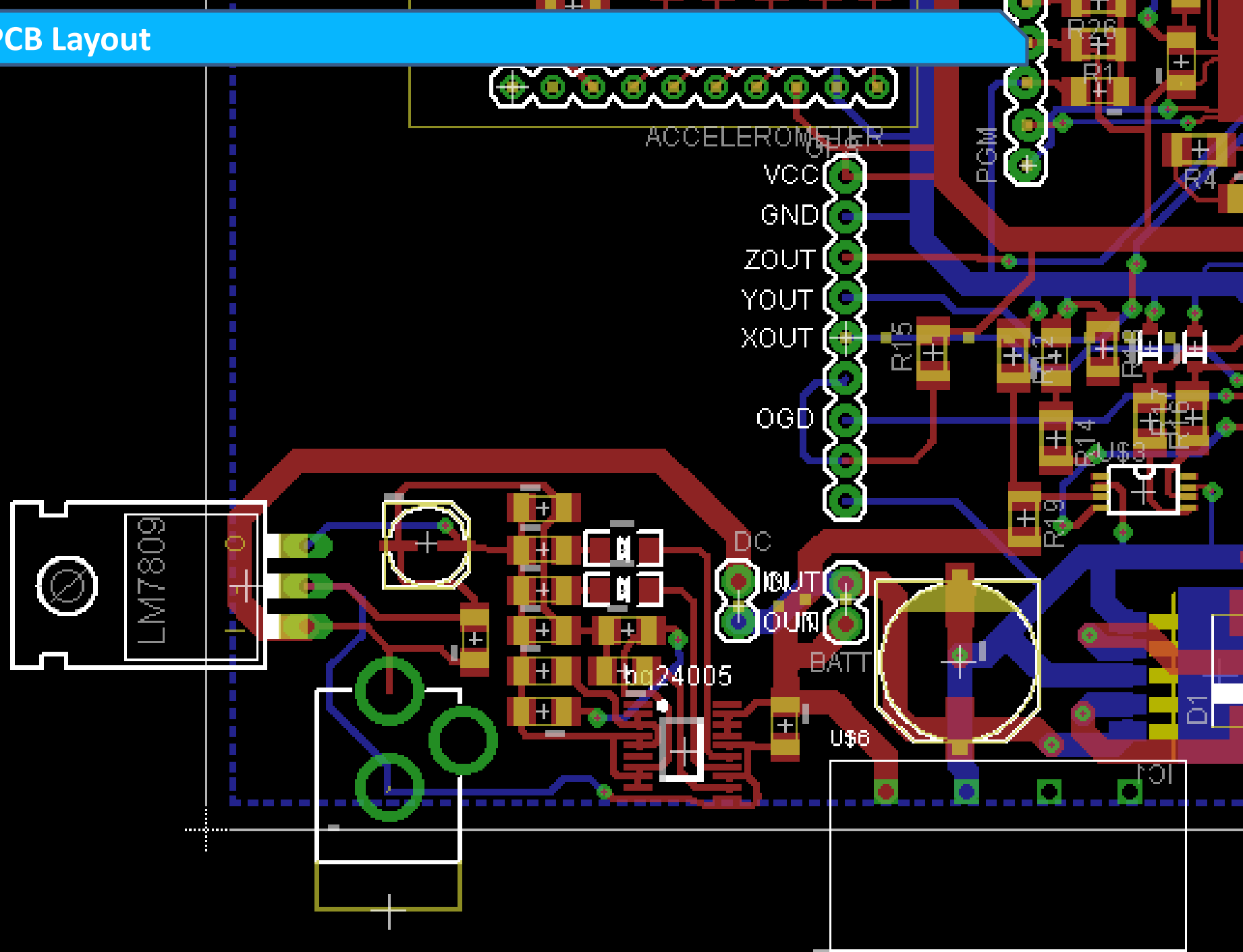
# Schematic/Theory of Operation: Fuel Gauge and Voltage Regulator



# PCB Layout



# PCB Layout





# Software Design / Development Status

Peripheral Name	Comm. Status	Algorithm	Algorithm Status
PC RS232 Comm.	1xUART <b>Tested OK</b>	Functions to send data packets and receive interrupt	<b>Implemented</b> <b>Tested OK</b>
GPS	1xUART <b>Tested OK</b>	Interpretation of packets received + config if necessary	<b>Unimplemented</b>
Accelerometer	3xADC <b>Tested OK</b>	Conversion of data into g-force measurements	<b>Implemented</b> <b>Tested OK</b>
Thermometer	1xADC <b>Untested</b>	Conversion of data into temperature measurement	<b>Unimplemented</b>
Charge Counter	1xI <sup>2</sup> C <b>Untested</b>	Configuration setup and interpretation of sent packets	<b>Unimplemented</b> <b>(#1 PRIORITY)</b>
Buttons	7xGPIO <b>1 Tested</b>	Sampling of buttons + assignment to actions	<b>1 Implemented</b> <b>Tested OK</b>
GUI elements on Atom	1xRS232 <b>Untested</b>	Display GUI, receive/interpret packets from PIC32	<b>Unimplemented</b>

# Project Completion Timeline

Week #	Objectives and Milestones
Week 08	Finish PCB adjustments pending Design Review & Course Staff feedback, prototype battery management circuitry, mockup helmet GUI
Week 09	Complete PCB Design & send for fabrication, begin intensive motherboard software development, backpack unit specification
Week 10	Receive PCB and begin population, procure backpack unit housing, further develop motherboard software and helmet GUI
Week 11	Debug PCB, begin testing on a system level, begin software testing, begin 'companion application' development (for logged data)
Week 12	Debug software and hardware, continue system level testing, continue companion application development
Week 13	Debug software and hardware, continue system level testing, continue companion application development
Week 14	Debug software and hardware, continue system level testing, continue companion application development
Week 15	Debug software and hardware, continue system level testing, continue companion application development
Week 16	Demonstrate PSSCs and submit final report and poster

Questions ?